## HUNTINGTON PARKS & RECREATION DEPARTMENT YOUTH SOCCER LEAGUE RULES

## **11 - 14 DIVISION**

- 1. Each team will have maximum of ten (10) field players and one (1) goal keeper on the field at a time.
- 2. Each player on the roster will play at least half of the game.
- 3. Each game will consist of 2 periods, which are 25 minutes each. There will be 10 minutes at half time.
- 4. At the beginning of the game, the choice of kickoff will be determined by the team listed first on the schedule. The visiting team will choose the end they wish to occupy.
- 5. Offsides will be called in this age group.
- 6. Offside occurs when a player is nearer to the opponent's goal line than the ball and there are fewer than two opposing players between him/her and the goal line.
- 7. Throw in's should be executed properly. If not, the referee will stop play and have the player do it over and explain the proper technique.
- 8. There will be no tiebreakers. The game ends at the end of regulation play.
- 9. The goalie should wear a shirt of a different color than his or her team and the opposing team's color.
- 10. Each player MUST wear shin guards; this will be checked by the referee prior to each game.
- 11. A penalty kick will be awarded when the defending team commits a personal foul within his or her penalty area. The kick is taken 12 yards in front of the goal and no player except the kicker and the goalkeeper may be within the penalty area until the kick is taken.
- 12. Free kicks will be awarded for an infringement by the opposing side. There are two types of kicks: indirect free kick, in which the team cannot score directly from the kick and a direct free kick, in which the team can score a goal directly from the kick.
- 13. No foul language will be tolerated by players, parents or coaches.
- 14. Substitutions may be made during any dead ball situation.